






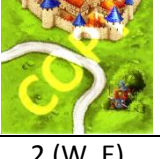
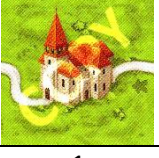





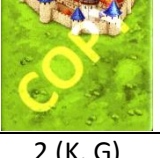
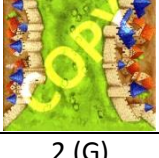
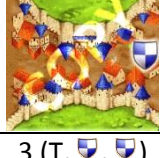





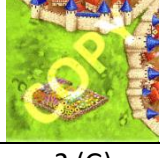


Carcassonne für 2 - tile reference

| | city | 0 | 1 | 2 | 3 | |
|----------|--|---|---|---|---|--|
| road | 48 | 16 | 14 | 14 | 4 | |
| 3 | |  |  | | | |
| | 6 | 3 | 3 | | | |
| 2 | |  |  | | | |
| | | 4 (W, W, B) | 2 (W, K) | | | 3 (T, B,  , ) |
| | |  |  | | | |
| | | 5 (W, W, G, B) | 2 (W, E) | | | |
| |  |  | | | | |
| 21 | 1 | 4 (S, B, start tile) | | | | |
| 1 | |  |  | | | |
| | 5 | 1 (W) | 1 (W) | | |  |
| 0 | |  |  |  |  |  |
| | | 2 (E, B) | 2 (K, G) | 2 (G) | 3 (T,  , ) | 1 (G, ) |
| | | | |  |  | |
| | 16 | | | 4 (T, G, G) | 2 (G) | |

| | | | | | | |
|--|---|---|---|--|---|---|
|  |  |  |  |  |  |  |
| Garten (G) | Bauernhof (B) | Kuhstall (K) | Eselstall (E) | Wasserturm (T) | Wegelagerer (W) | Schweinestall (S) |